

Section 7

Implementation of Broadcaster

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Digital Broadcasting Expert Group (DiBEG)

Japan

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Preface

As described in forward section, to make up digital broadcasting system, broadcaster should consider and investigate the many theme for designing and constructing digital broadcasting infrastructure.

Theme of this section are as follows:

- (1) Broadcaster system design and examples;
- (2) Transmission network of DTTB
- (3) Transmission network design for digital broadcasting
- (4) New technologies for transmission network
- (5) Examples of Transmitter and repeater

In this section, Japanese case is explained

Contents

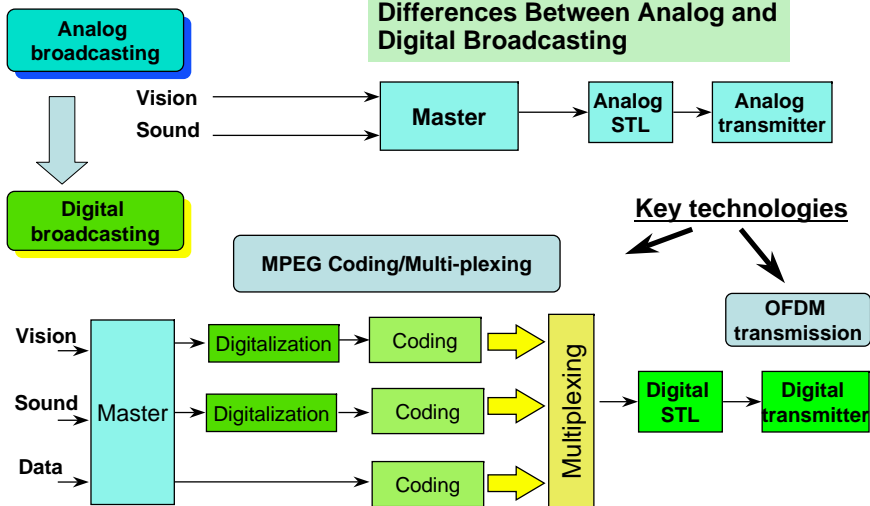
1. Infrastructure of Broadcaster for digital broadcasting
 - 1.1 What are difference?
 - 1.2 What should be investigated / considered?
 - 1.3 Master system design
 - 1.4 Examples of master system/transmitter/antenna(in Japan)
2. Transmission network system for DTTB
3. Transmission network design for digital broadcasting
 - 3.1 Link budget for transmission network chain
 - 3.2 Network synchronization in SFN
4. New technology for transmission network
 - 4.1 Degradation factors in transmission network
 - 4.2 Examples of Improvement technology
5. Examples of transmitter and repeater

1. Infrastructure of Broadcaster for digital broadcasting

- 1.1 What are difference?
- 1.2 What should be investigated / considered?
 - Service and business solution
 - **Business and Source of revenue**
- 1.3 Master system design
- 1.4 Examples of master system/transmitter/antenna(in Japan)

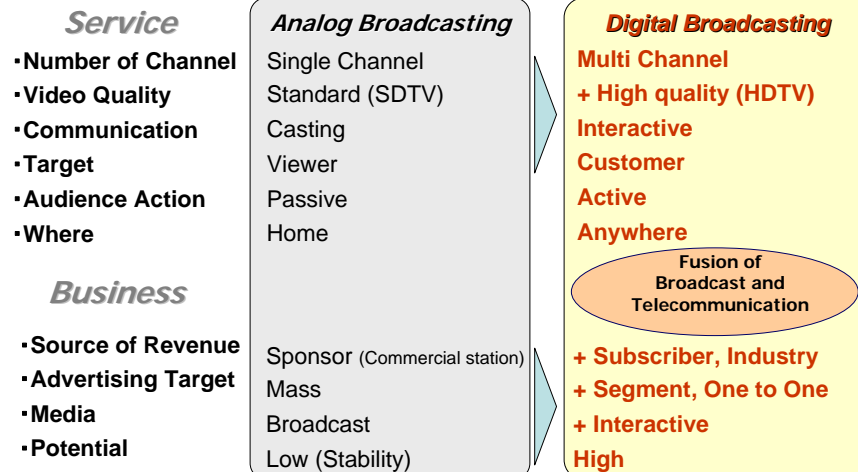
What are difference?

Differences Between Analog and Digital Broadcasting



What should be investigated/ considered?

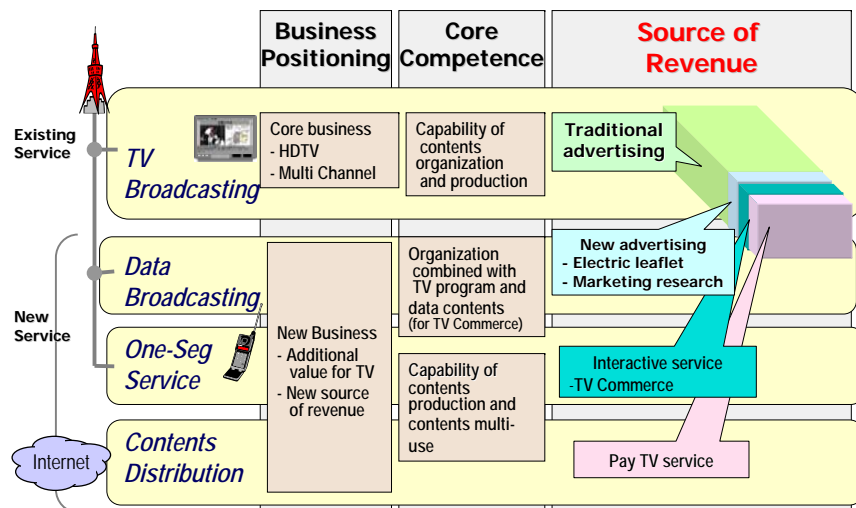
Service and Business solution



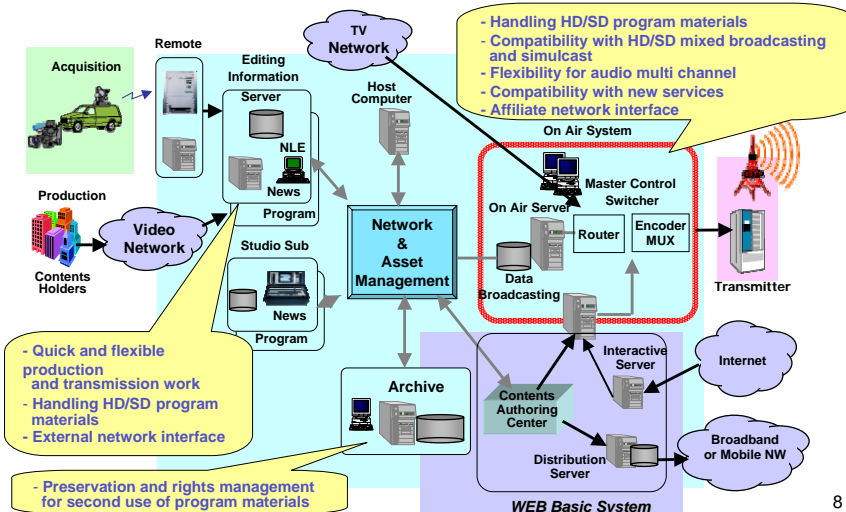
As shown above, broadcaster should consider from service/business aspect

What should be investigated/ considered?

Business and Source of revenue



Requirements for Digital TV Station



1.3 Master system Design

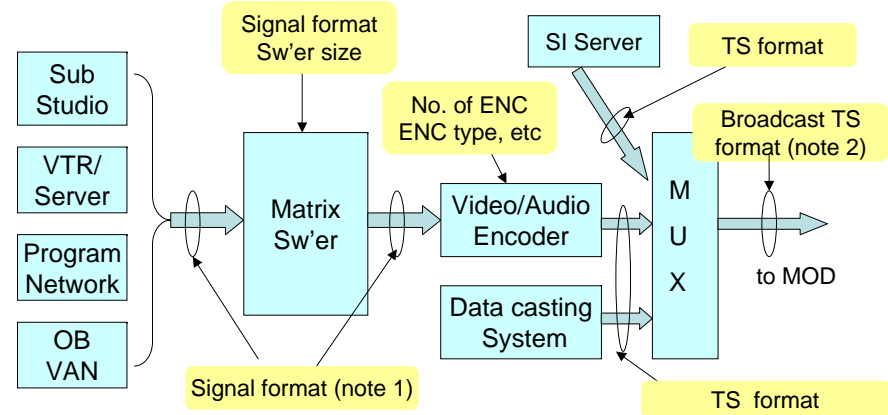
For design digital master system, following parameters should be considered.

- ◆Video/Audio signal quality/ number of program; HD? or Multi channel SD? or Mixture ? ⇒ Number of Encoder, Switcher' type/size, etc
- ◆Hierarchical Transmission service; Put One-seg service or not? Same program or not? ⇒ Number/type of encoder, Switcher design, etc
- ◆Middle ware Service; What kinds of data casting? Program related data casting, independent data casting , both or any of one, or. ⇒ Design of master data/control system, Authoring system, etc
- ◆Interactive Service; What kinds of Interactive Service? Broadcaster itself? or collaborate with communication carrier? ⇒ Business model design, Interactive system design, etc.

Most urgent and important themes are, signal flow design ,and master control system design

⇒ Example of Master system(Japan) is also shown.

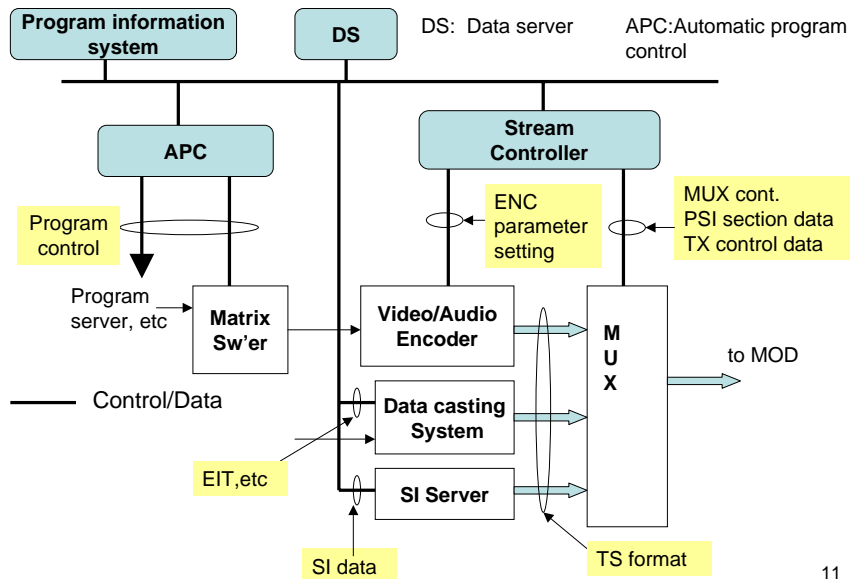
Signal flow of Digital Master



(note 1) Signal format of input/output of Sw'er depends on signal source, If HD is main signal, digital format may be better.

(note 2) Transmission rate of Broadcast TS is constant rate, in spite of different service

Example of Control/ data flow of Digital Master



Example of Master system(Japan)

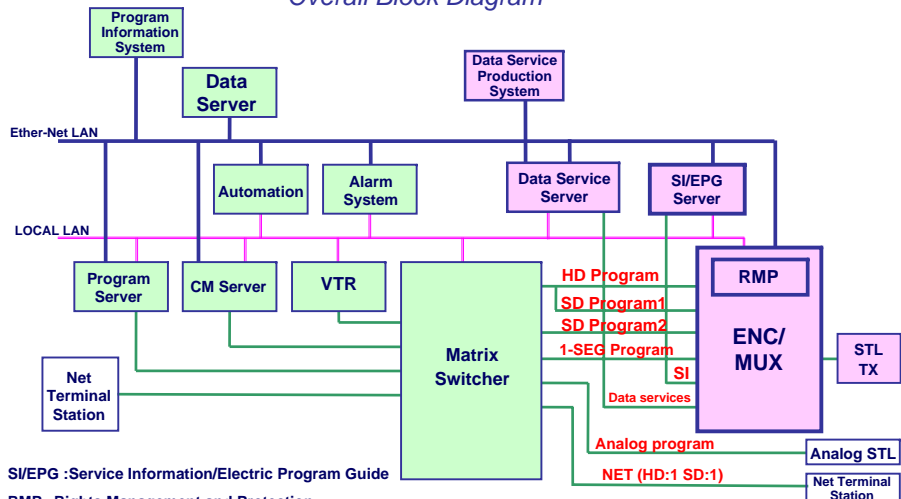
Because of the difference TV broadcasting contents, operation system culture, etc . Brazilian system may not be same as Japanese system. But ,as a reference it may be useful. So, show example of Master system design in Japan

- (1)Overview of Facilities
- (2)Encoder / Multiplexer
- (3)PSI/SI Flow Diagram

This document is dedicated by Toshiba

(1) Overview of Facilities

Overall Block Diagram



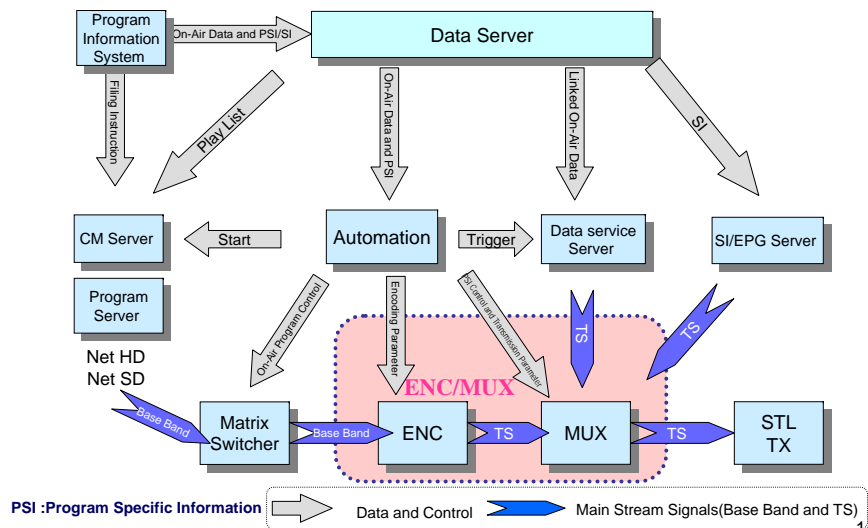
SI/EPG :Service Information/Electric Program Guide

RMP: Rights Management and Protection

ENC/MUX: Encoder / Multiplexer

(1) Overview of Facilities

Data Flow/Signal Flow

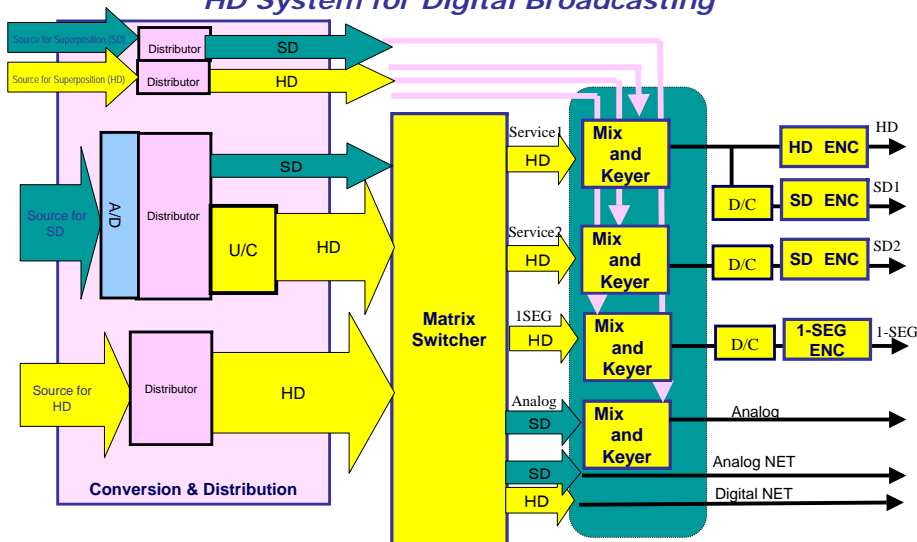


PSI :Program Specific Information

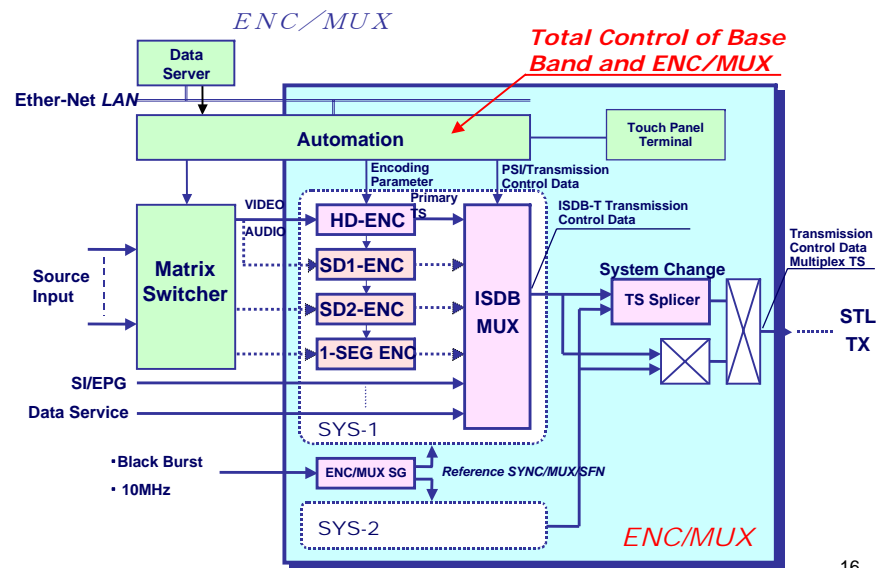
Data and Control Main Stream Signals(Base Band and TS)

(1) Overview of Facilities

HD System for Digital Broadcasting



(2) Encoder / Multiplexer



(2)Encoder/Multiplexer

ENC/MUX(Encoder /Multiplexer)

Automation	<ul style="list-style-type: none"> - Encoder control (video bit rate, picture angle, audio bit rate and audio mode) - MUX control (input port ON/OFF and PSI control)
ENC Encoder	<ul style="list-style-type: none"> - HD encoder (MPEG2 : MP@HL) - SD encoder (MPEG2 : MP@ML) - 1-SEG encoder (H.264 : BP@L1.2)
MUX Multiplexer	Digital terrestrial broadcasting format multiplexing (ARIB STD-B31 compliant)
TS splicer	<ul style="list-style-type: none"> - Seamless system switching (MPEG2) - Switching in full synchronous operation between the active and standby systems of encoders and multiplexers

For Reference

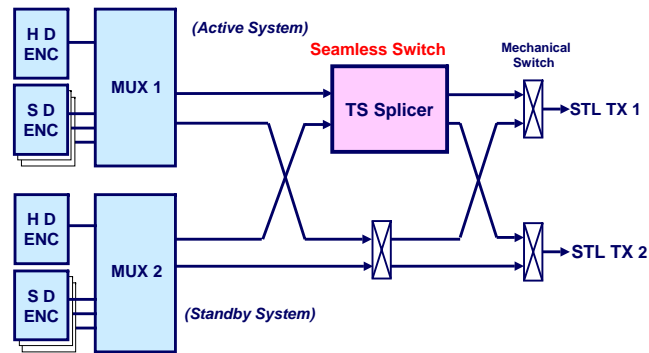
Example image of Stream Controller's display

The screenshot shows the 'D-GTV 1系' configuration interface. Key elements include:

- Mode:** Includes 'モード', 'MODE2', 'MODE3', and 'ガードインターバル' (Guard Interval) with options 1/8 and 1/4.
- Guard interval:** Points to the 'ガードインターバル' section.
- Modulation:** Points to 'キャリア変調方式' (Carrier Modulation Method) with options 64QAM, 16QAM, and QPSK.
- Convolution coding rate:** Points to '畳込み符号化率' (Convolution Coding Rate) with options 1/2, 2/3, 3/4, 5/6, and 7/8.
- Time interleaving:** Points to '時間インターリーブ率' (Time Interleaving Rate) with options 1, 2, and 4.
- Segment:** Points to 'セグメント数' (Segment Count) with an option of 10.
- Segment configuration for Hierarchical transmission:** A red box highlights the '固定', '移動', and '携帯' sections, which contain further modulation and coding rate options.

(2)Encoder/Multiplexer

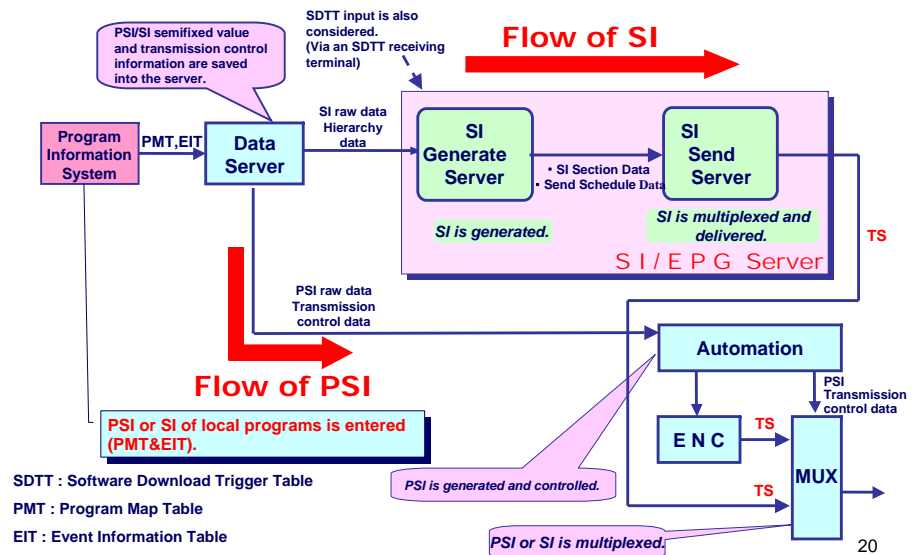
Seamless Switching by TS Splicer



Switching between the active and standby systems by TS Splicer

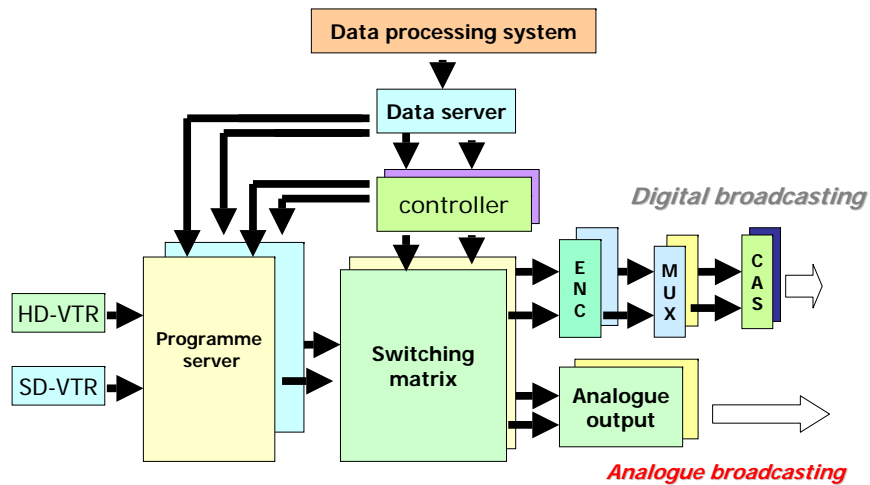
- (1) Switching with no adverse effects on other channels even upon occurrence of a fault.
- (2) Completely seamless system switching during maintenance.

(3)PSI/SI Flow Diagram



1.4 Example of Broadcaster Infrastructure

Master control system (TV Asahi)



Master control system (2) (TV Asahi)

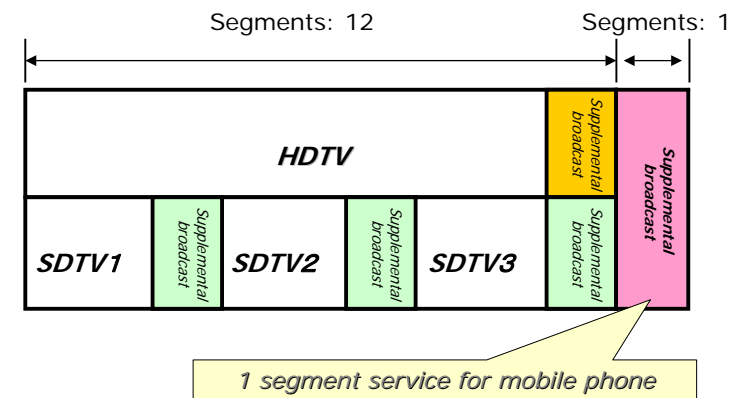
Characteristics of Master Control Switcher System

- **Massive and SD/HD Multi-format System**
 - SD/HD router ; 256 x 128
- **High Reliability**
 - Triple redundant system
 - Input part ; Dual
- **Scalability**
 - Easy extension by addition of MK part
 - Software update by using Test part
- **Efficient monitoring and operations**
 - Integrated monitoring system
 - Multi-monitor, Touch panel

Master control system (3) (TV Asahi)

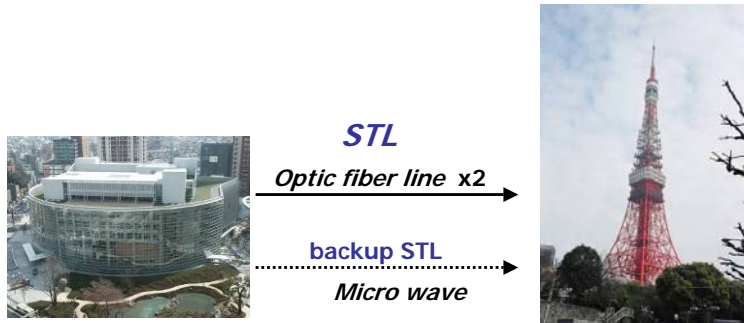


Applications (TV Asahi)



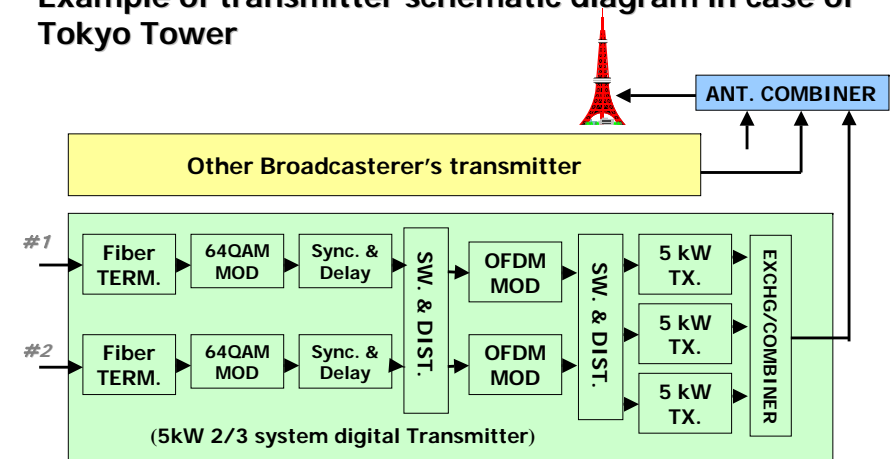
Digital transmission(Tokyo)

- Transmitters and antennas for digital terrestrial television broadcasting installed at Tokyo Tower in 2003.



Digital transmitter system(Tokyo)

- Example of transmitter schematic diagram in case of Tokyo Tower



Digital Transmitter system(Tokyo)

- Three 5kw transmitters for redundant operation.
- Output power is 10kW(Tokyo Area)



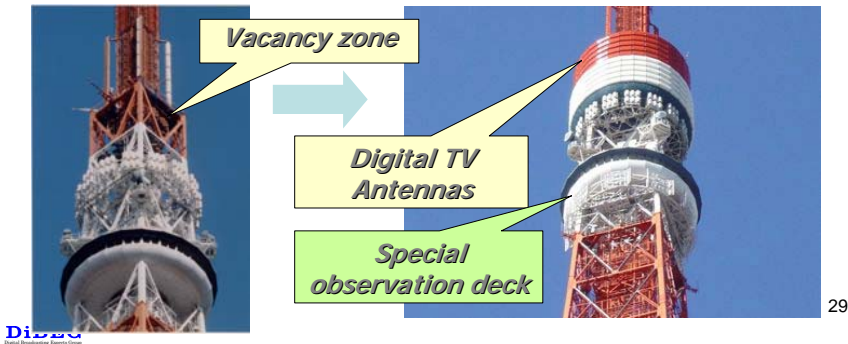
Antennas(1) (Tokyo)

- A number of analog TV antennas were already mounted on the optimum position of Tokyo Tower.



Antennas(2) (Tokyo)

□ Vacancy zone is around 250mH of Tokyo tower, There are no appropriate space except there. Digital antennas were designed, compact size, 6 meters in width and 12 meters in height.



29

2. Transmission network system for DTTB

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30

2.1 transmission network system for DTTB

(1) SFN? or MFN?

- (a) To save frequency resource, SFN is better
- (b) For wideband network for mobile service, SFN is better
- (c) For SFN, network design and management should be done carefully compare to MFN (details are explained in chapter 3)

Note;

SFN; Single frequency network,

MFN; Multi Frequency Network, popular system for analog TV network

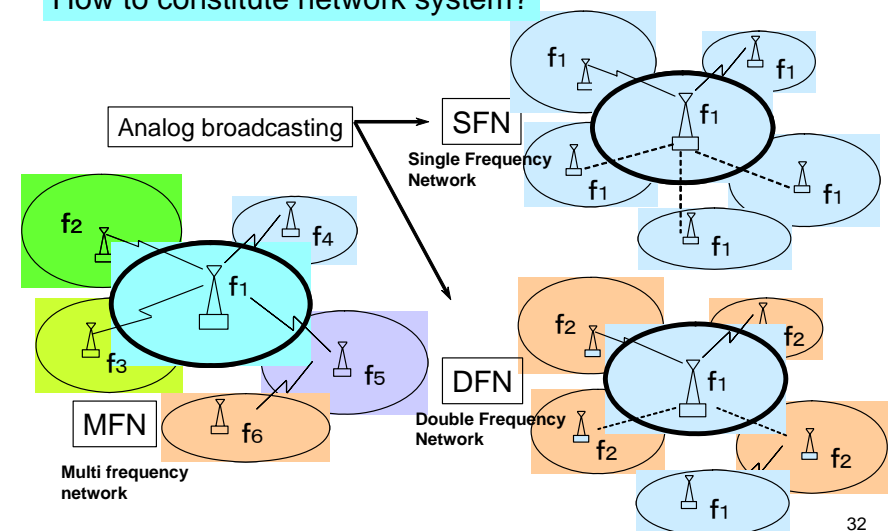
DFN; Double Frequency Network, special case of MFN.

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31

Image of SFN/DFN/MFN

How to constitute network system?

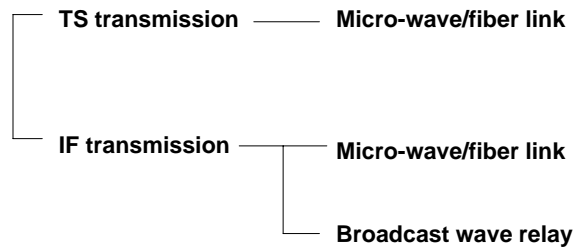


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32

2.1 transmission network system for DTTB

(2) Classification of network system



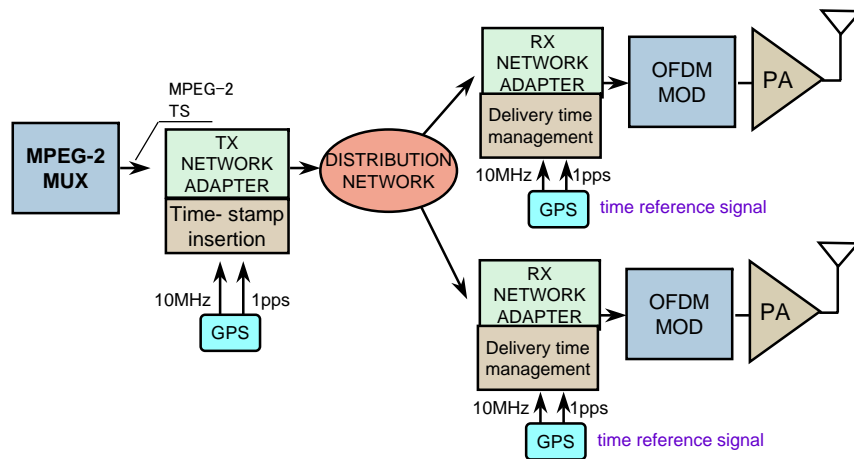
Comparison of network system

Network type	Infra & maintenance cost	Signal quality	SFN timing adjustment	Save micro-wave frequency resource
TS transmission-microwave/fiber	3	1	1	2
IF transmission-micro wave/fiber	2	2	1	2
Broadcast- wave relay station	1	3	2 (note1)	1 (note2)

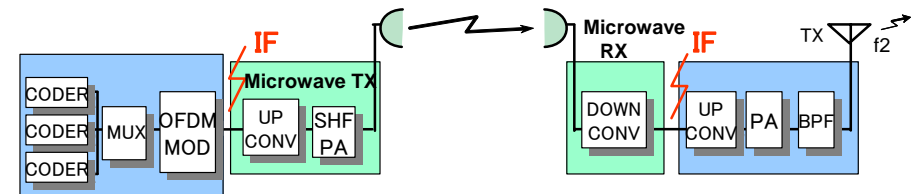
(note1) for Broadcast wave relay system, transmission the range of transmission timing is limited.

(note 2) Broadcast wave relay system dose not need micro wave frequency.

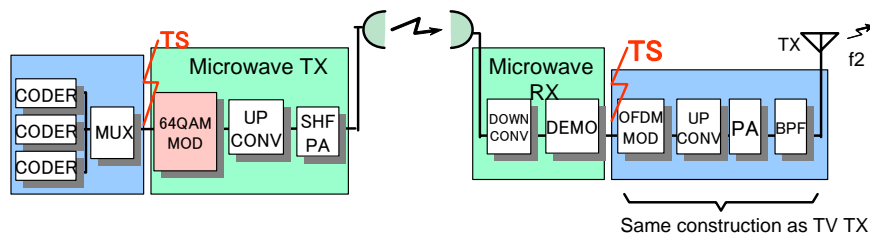
Image of Network timing adjustment by GPS



Example of IF transmission system by micro wave link



Example of TS transmission system by micro wave link

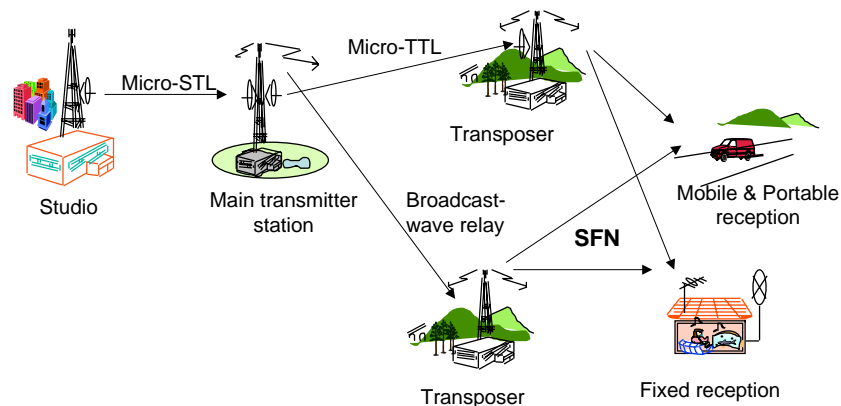


3. Transmission network design for digital broadcasting

3.1 Link budget for transmission network chain

3.2 Network synchronization in SFN

An Image of transmission network chain



Key points of transmission network for DTTB

For DTTB transmission network design, two important factor should be considered

(1) Link budget;

In digital transmission, threshold C/N is important. Under threshold C/N, receiver does not operate well. On the other hand, in analog system, under required C/N, only picture quality degrade. The C/N degradation is caused not only by thermal noise but also by another causes such as equipment degradation, etc. Therefore, link budget is important especially for multi-stage transmission chain.

(2) Network synchronization

SFN technology is the feature of DTTB to save frequency resource. For SFN system, plural path should be within guard interval at receiving point. For this reason, the transmission timing of plural transmitter in same network should be managed to achieve SFN condition

3.1 Link budget for transmission network chain

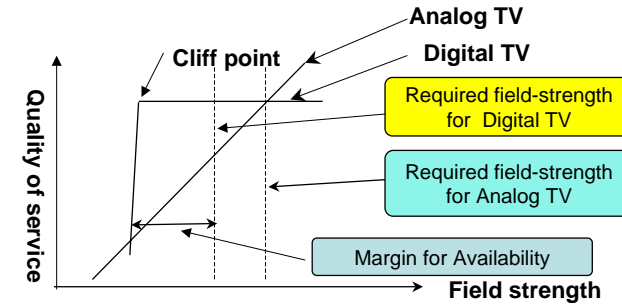
Key Factor ;Equivalent C/N

Keep required Equivalent C/N ratio at the receiver front end

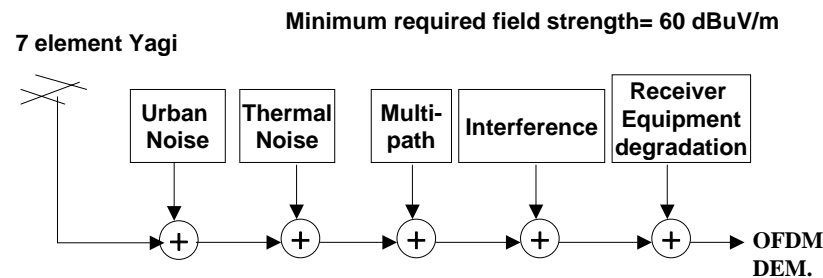
- [1] In the digital system, “**cliff effect**” shall be considered
- [2] Set the **receiver model** for link budget
- [3] Check **link budget parameters**

[1] “Cliff Effect”

In digital system, Quality of service is not proportional to input signal strength. At the lower level of cliff point, the fatal disturbances will happen, such as large block noise, moving picture frozen, and picture black out.



[2] Receiver model for link budget



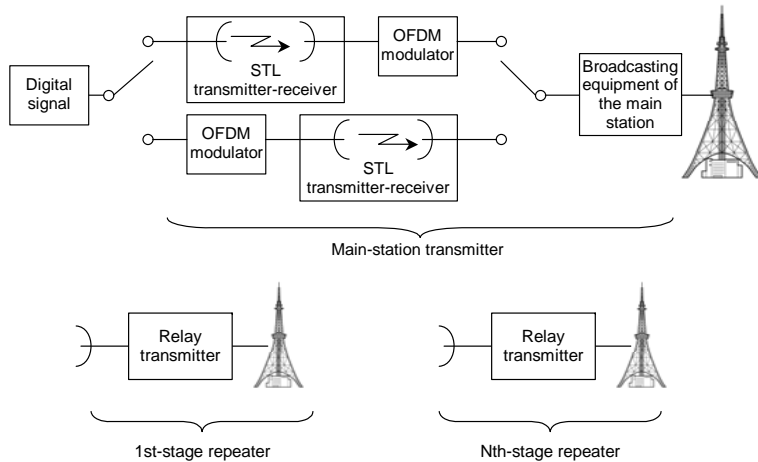
(note) required C/N depends on transmission parameters

In Japan, considering most serious parameter set, 64QAM $r=1/2$, is base of link budget . In this case, equivalent C/N for receiver is as much as 28dB. (see details ARIB STD-B31 reference A.3.2.3

[3] Link budget parameters

- (a) Transmitter model
3 types are considered; TS transmission, IF transmission, broadcast relay station
- (b) Propagation loss and fading margin
Fading margin is different according to propagation distance. See details ARIB STD-B31 reference A.3.2
- (c) Equipment degradation and transmission distortion
Equivalent C/N is degraded by equipment degradation, especially in multi-stage transmitter chain, these degradation are accumulated. See details next section 2.3
- (d) Number of transmitter stage
Degradation of each stage are accumulated, therefore , equivalent C/N of final stage should be considered in network design (as a reference, see ARIB STD-B31 A.3.2.4)

(a) Transmitter model



(b) Propagation loss and fading margin

-For design transmission network, at first, present analog network was surveyed (ARIB STD-B31 reference A.3.2.1 (1) table A3.2-1)

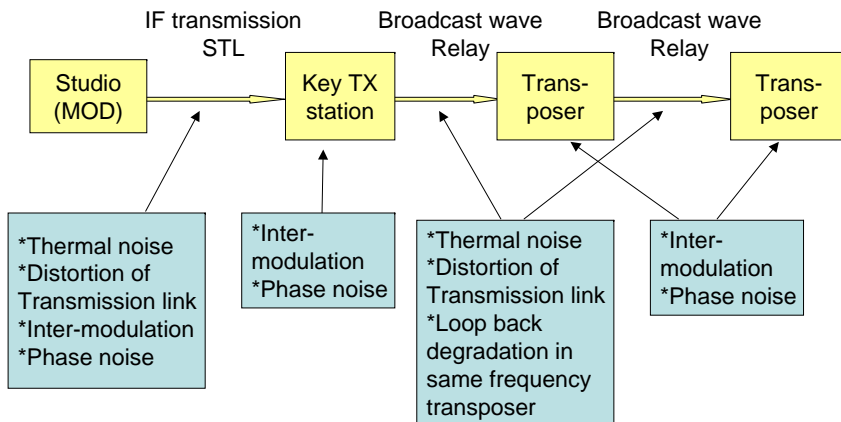
-assume the fading margin according to each stage-to-stage distance (value that includes 80% of all stations selected in (1)) under the assumption that 99.9% fading margin will be available.

Table A3.2-2: 99.9% Fading Margin Selected Based on a Stage-to-Stage Distance Acceptable for 80% of All Stations

Relay station	To 1st Stage	To 2nd Stage	To 3rd Stage	To 4th Stage	To 5th Stage	To 6th Stage	To 7th Stage
Stage-to-stage distance	52.5 km	25.1 km	23.1 km	16.3 km	23.7 km	9.5 km	5.8 km
Fading loss	13.1 dB	8.7 dB	8.4 dB	7.3 dB	8.5 dB	6.7 dB	4.1 dB

[3] causes of signal degradation in transmission network

(details will be explained in chapter 4. of seminar #8)



(note) all these degradation are evaluated as END (Equivalent Noise Degradation) in transmission link budget

(d) Number of transmitter stage

As explained before, equivalent noise degradation of each stage are accumulated. For this reason, equivalent C/N of final stage should be carefully checked, and decide number of transmitter stage and these required C/N. As an example, relationship between number of stage and required C/N is shown below.

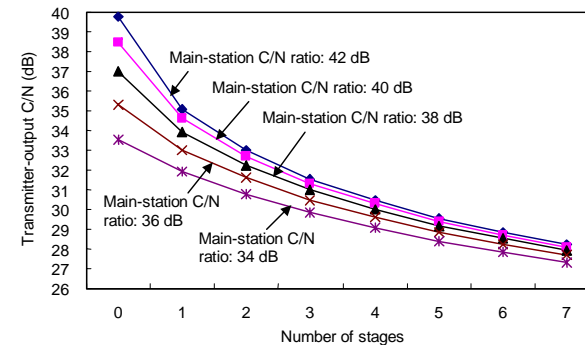


Fig. A3.4-2: Impact of Changes to the Equivalent C/N Ratio of the Main Station's Transmitter on the Transmitter-Output C/N Ratio

3.2 Network synchronization for SFN

(1) Network synchronization system

3 types of synchronization system are explained in ARIB STD-B31 Appendix 5.2

- (a) Complete synchronization system; not used in actual system
- (b) Slave synchronization system; most popular
- (c) Reference synchronization system; considering to use

(2) Information for Network synchronization control

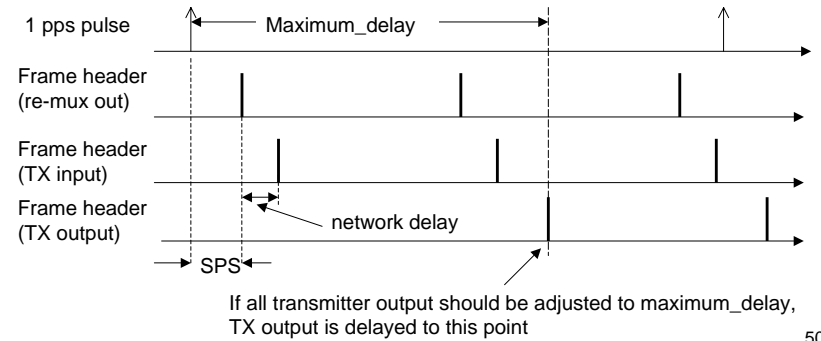
In ISDB-T system, network_synchronization_information is multi-plexed into broadcasting TS at RE-MUX. This information is useful not only for network synchronization but also for measure the transmission timing of each transmitter.

(3) What is "IIP" ?

IIP (ISDB-T Information Packet) is multi-plexed into Broadcast TS at RE-Multiplexer. Broadcasting network control informations are included in IIP, and are used for transmission network control at transmitter station. (see details ARIB STD-B31 Appendix 5.5)

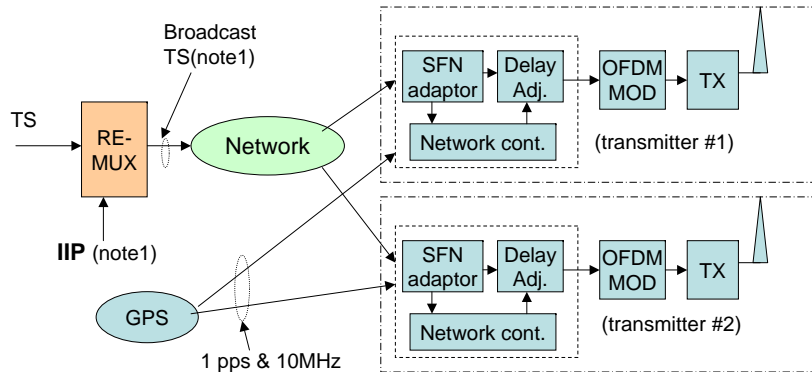
Network_synchronization_information is useful for network synchronization. Details are shown in table 5-12, and table 5-13 of ARIB STD-B31 Appendix.

Example of Network_synchronization_information



Example of network synchronization by GPS

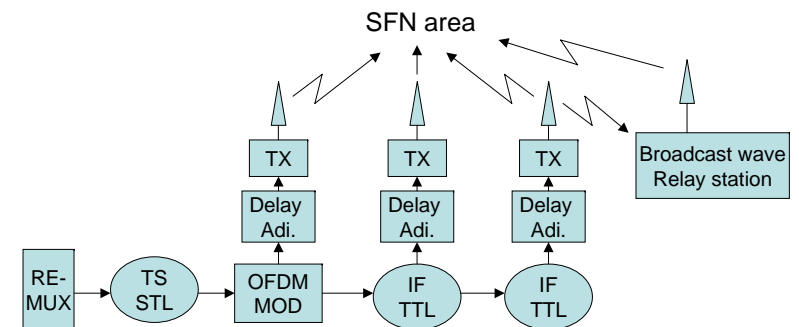
(TS transmission type)



(note 1) Broadcast TS; transport stream for broadcasting, OFDM framed.

IIP data is decode at SFN adaptor and measure the frame header timing then adjust signal delay.

Transmitting adjustment for transmitter chain



Each transmitter output timing is adjusted by "Delay Adi.", but for broadcast wave transmitter, output timing adjustment is difficult. Therefore, signal delay of broadcast wave relay station should be considered in SFN design.

4. New technology for transmission network

4.1 Degradation factors in transmission network

4.2 Improvement technology

4.1 Degradation factors in transmission network

4.1.1 Classification of degradation

(a) Equipment degradation

(a) **Non-linear distortion**; non-linear of amplifier causes ICI (inter carrier interference between OFDM carriers).

(b) **Phase noise**; phase noise causes CPE (common phase error) and ICI. Especially critical for micro-wave IF transmission link.

(c) **Coupling loop interference (CLI)**; CLI occurs in same frequency broadcast wave transposer, coupling from TX antenna to RX antenna

(b) Transmission distortion

(a) **Multi-path distortion**; Multi-path distortion causes frequency characteristics distortion, especially, long delay multi-path causes inter symbol interference (ISI)

(b) **fading**; fading is caused by transmission path variation.

4.2 Outline improvement technology

Many improvement technologies has been developed and on developing. Representative technologies are introduced here

(1) Improvement of transmitter non-linear distortion

-**Feedback Pre-distortion correction technologies**; adopted for high power transmitter

- **Feed forward type amplifier**; mainly adopted for middle power multi-channel power amplifier used as trans-poser

(2) Improvement of phase noise in IF transmission micro-wave link

(3) Improvement of transmission distortion

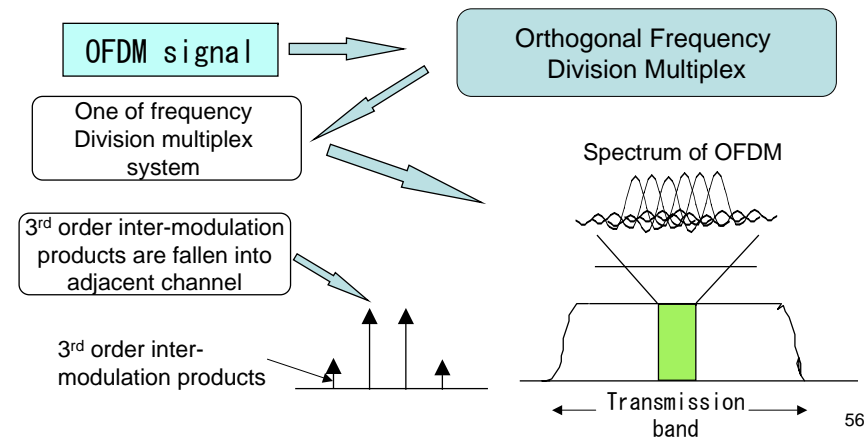
-**Multi-path canceller**; especially compensate the multi-path distortion on transmission link.

-**Coupling loop interference (CLI) canceller**; compensate the coupling loop between TX antenna and RX antenna in SFN

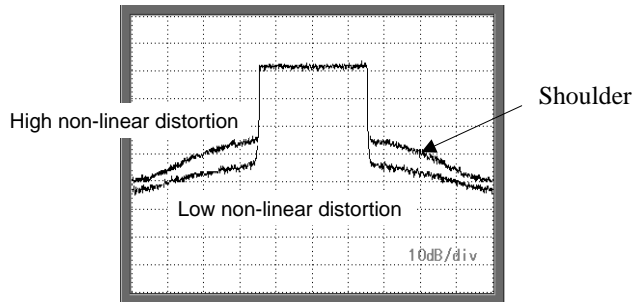
-**Diversity receiving technology**; Improve the degradation caused by fading. This technology is useful not only transmission network but also mobile reception.

(1) Non-linear distortion

In digital system Non-linear distortion of transmitter causes the inter-modulation products, and these products are fallen into the adjacent sub-channels. Therefore signal quality is degraded by the Inter-carrier interference.



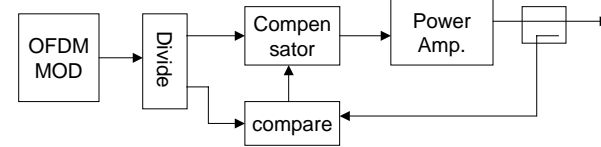
An example of output spectrum



The 3rd-order inter-modulation products appeared on the outside of signal bandwidth. These products are called “Shoulder”, and used for measurement parameter of transmitter

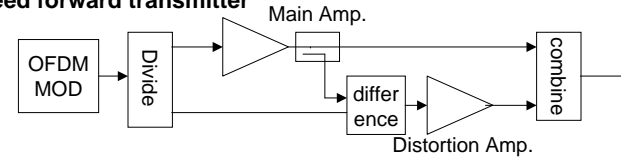
Examples

Feedback pre-distortion transmitter



This technology is used for high power transmitter. Inter-modulation level is decreased -45 dB or less.

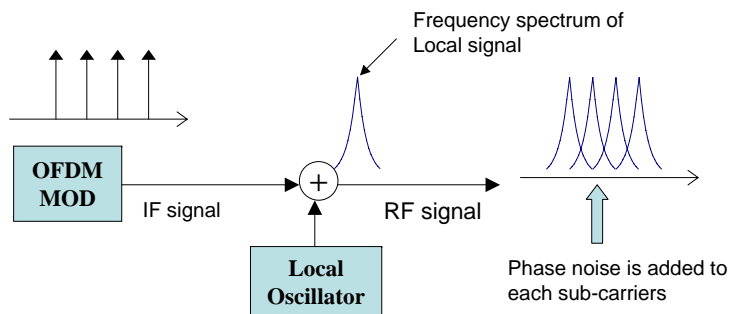
Feed forward transmitter



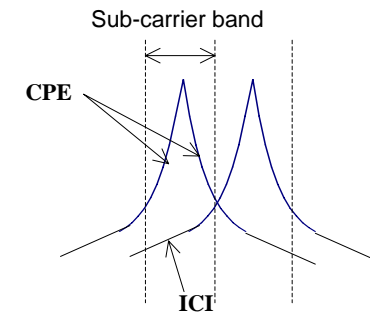
This technology is used for low to medium power transmitter. This type amplifier covers wideband, so used for multi channel amplifier. Inter-modulation level is decrease to -50 dB or less.

(2) Phase Noise

The phase noise is mainly generated from local oscillator, and is added to each sub-carriers of OFDM signal(See below)



The Influences of Phase Noise

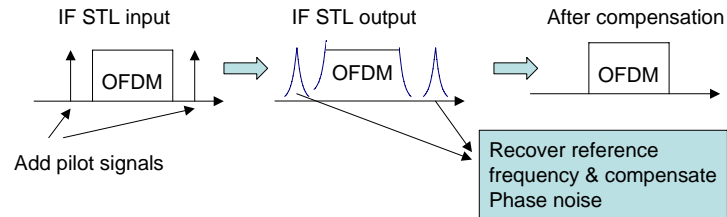


CPE: Common Phase Error. The in-band components of Phase Noise. This causes circular shift of signal constellation. As a result, causes the C/N degradation.
ICI: Inter-Carrier Interference. The out-band components of Phase Noise. This components behave as a thermal noise. As a result, causes the C/N degradation.

example

(1) Use high stable oscillator for local signal (ex. GPs controlled crystal oscillator)

(2) 2 pilot carrier transmission system for IF transmission microwave link



61

(3) Improvement of transmission distortion

-**Multi-path canceller**; especially compensate the multi-path distortion on transmission link.

-**Coupling loop interference (CLI) canceller**; compensate the coupling loop between TX antenna and RX antenna in SFN

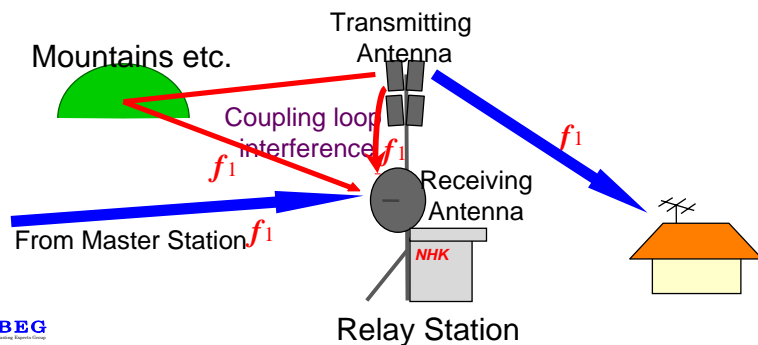
-**Diversity receiving technology**; Improve the degradation caused by fading. This technology is useful not only transmission network but also mobile reception.

62



What is CLI (coupling loop interference) ?

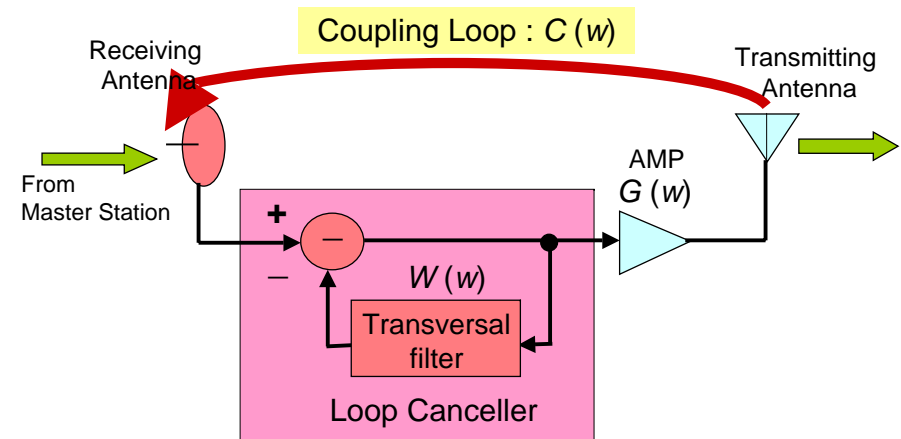
- Frequency of transmitting signal is the same as frequency of receiving signal.
- If the output of transmitting signal comes to the input receiving antenna, receiving signal is interfered. This is CLI.
- It is generally said that more than 90dB isolation is needed between transmitting antenna and receiving antenna.



63



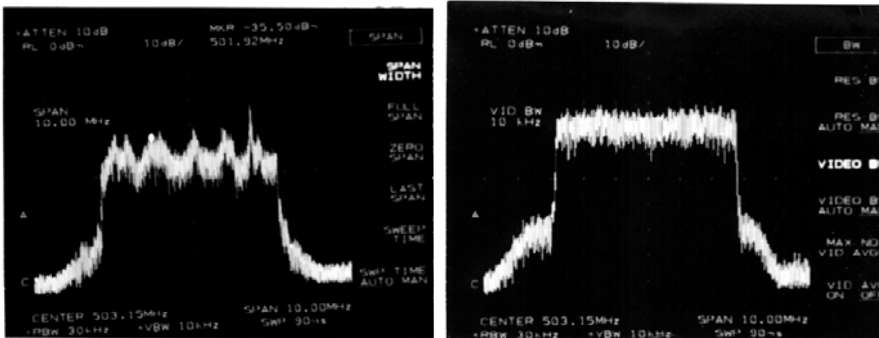
Principle of CLI canceller



Condition for canceling : $W(w) = G(w) C(w)$

64

Effect of CLI canceller



Transmission signal
without CLI canceller

Transmission signal
with CLI canceller

Merits / demerits of SFN

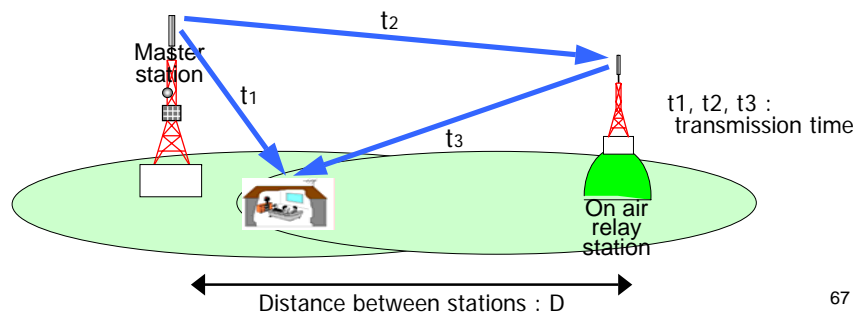
- Merit of SFN
 - Frequency effective use (Frequency is limited)
- Demerits of SFN
 - CLI at broadcast-wave relay station
 - solve by CLI canceller
 - Appearance of long delay multipath
 - solve by guard interval of OFDM

How about long delay multipath over guard interval

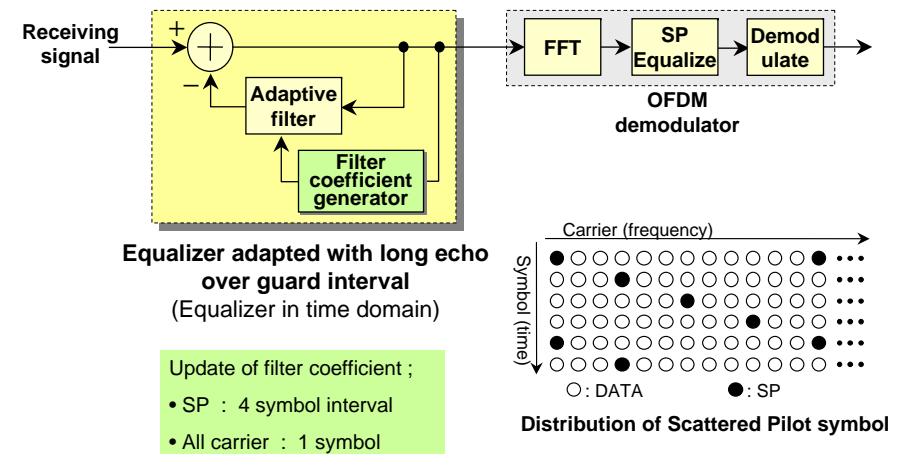
➡ Long delay multipath equalizer

Long delay multipath situation

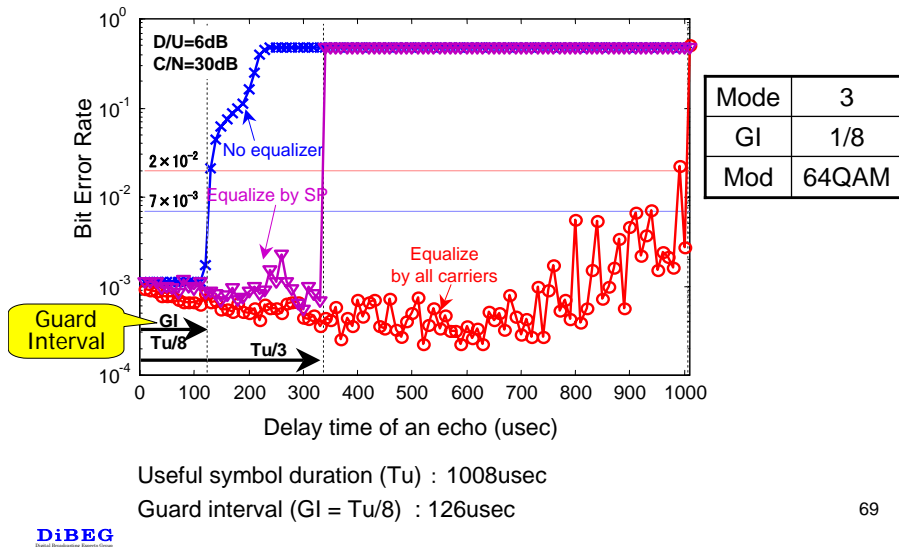
- Transmission time of desired signal : t_1
 - Transmission time of delayed (undesired) signal : t_2+t_3
 - Delay time of undesired signal $\tau_x = (t_2+t_3) - t_1$
 - Guard Interval : τ_{GI} (for example $\tau_{GI} = 126 \text{ usec}$)
 - Long delay multipath over guard interval $\tau_x > \tau_{GI}$
 - IF $D > 37.8\text{km}$, $t_2 > 126\text{usec}$, there is possibility to be $\tau_x > \tau_{GI}$
- ➡ Development of long delay multipath equalizer is important.



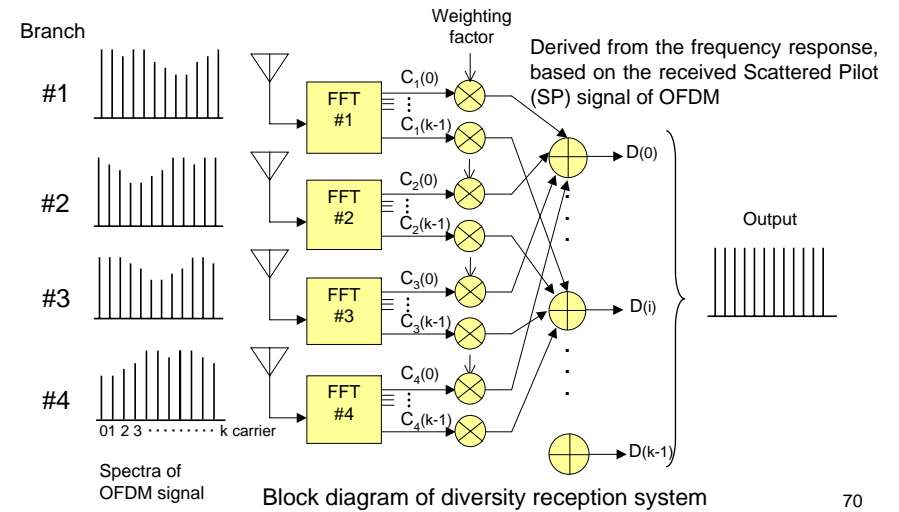
Receiver improvement Principle of long delay multipath equalizer



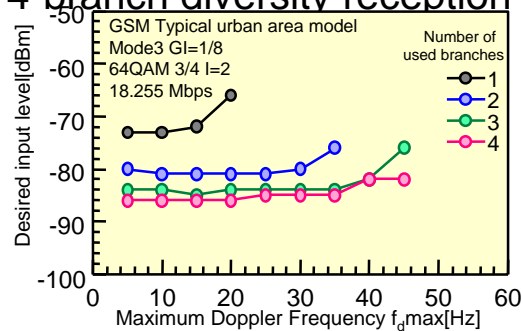
Performance of long delay multipath equalizer



Principle of 4-branch space diversity for OFDM signal under mobile reception



Results of lab test on 4-branch diversity reception system



Number of Branch	$f_{d,max}$	Velocity@19ch ($v = f_{d,max} \times \lambda$)	Velocity@62ch ($v = f_{d,max} \times \lambda$)	Desired input level (@ $f_{d,max} = 20\text{Hz}$)
1	20Hz	42 km/h	28 km/h	-66 dBm
2	35Hz	74 km/h	49 km/h	-81 dBm
3	45Hz	95 km/h	63 km/h	-84 dBm
4	45Hz	95 km/h	63 km/h	-86 dBm

35km/h improved, 20dB improved

5. Examples of Transmitter Equipment (Japan)

1. Main transmitter series;
10kW (Tokyo), 3kW (Osaka, Nagoya), 1kW (other key station)
2. Relay station transmitter
1W – 100W, SCPA, MCPA (note)
(note) Multi channel Power amplifier
3. Microwave STL/TTL

Examples of High Power Digital Transmitter (Toshiba)



10 kW digital Transmitter(2/3 type)

Output power series;

- 10kW(2/3) type; for Kanto area
- 3kW dual type; for Kansai and Chukyo
- 1kW dual type; for medium cover area



3 kW digital transmitter rack

Feature;

- Any of cooling type (water or air)
- Equipped high performance non-linear distortion compensator



1 kW digital transmitter rack

Examples of Digital Transmitter (NEC)

Features

- 1) Both liquid cooling / air cooling available
- 2) Compact size / Minimized footprint
- 3) Adaptive Digital Corrector to maintain optimal signal quality
- 4) Color LCD to monitor detailed parameters



3kW Air Cooled UHF Digital TV Transmitter

(in operation at Osaka & Nagoya stations)



10kW Water Cooled UHF Digital TV Transmitter

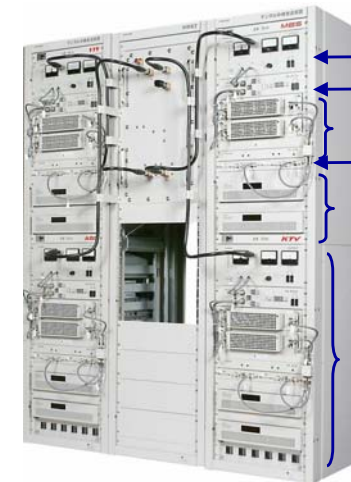
(in operation at Tokyo station)



100 W * 5 channel relay station transmitter (TS -TTL type)

Power Amplifier
60W PA*2 2 system
(Full redundant)

OFDM MOD

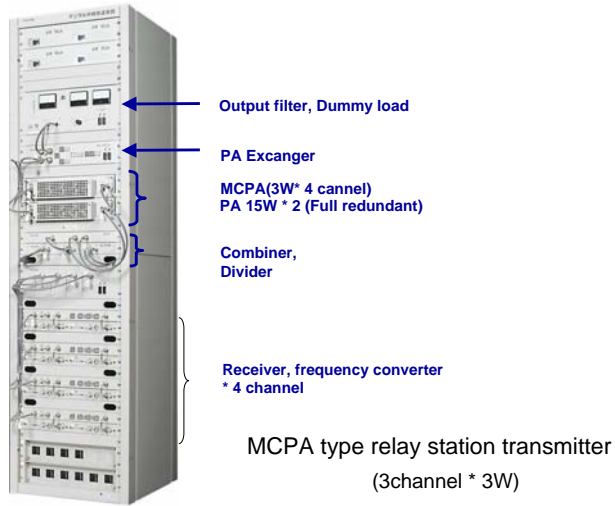


10 W * 4 channel relay station transmitter (TS -TTL type)

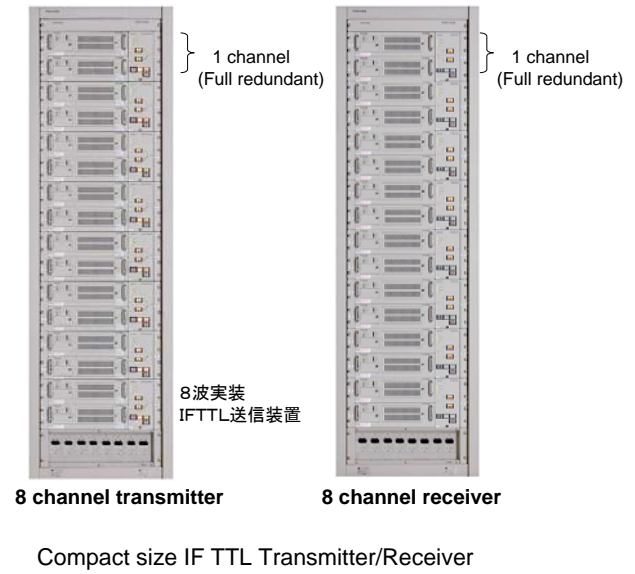
Dummy load
PA Exchanger
15W PA *2
(Full redundant) } 1 channel

OFDM MOD

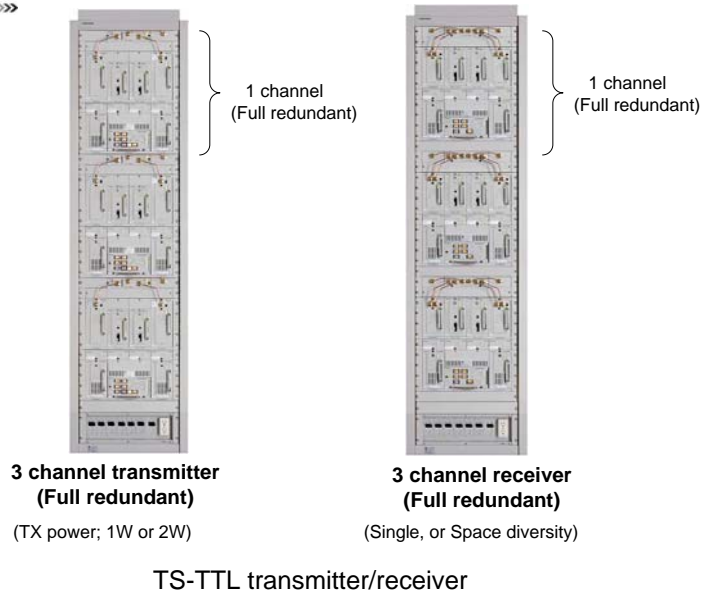
1 channel



77



78



79

END of Seminar #7

Thank you for your attention

80